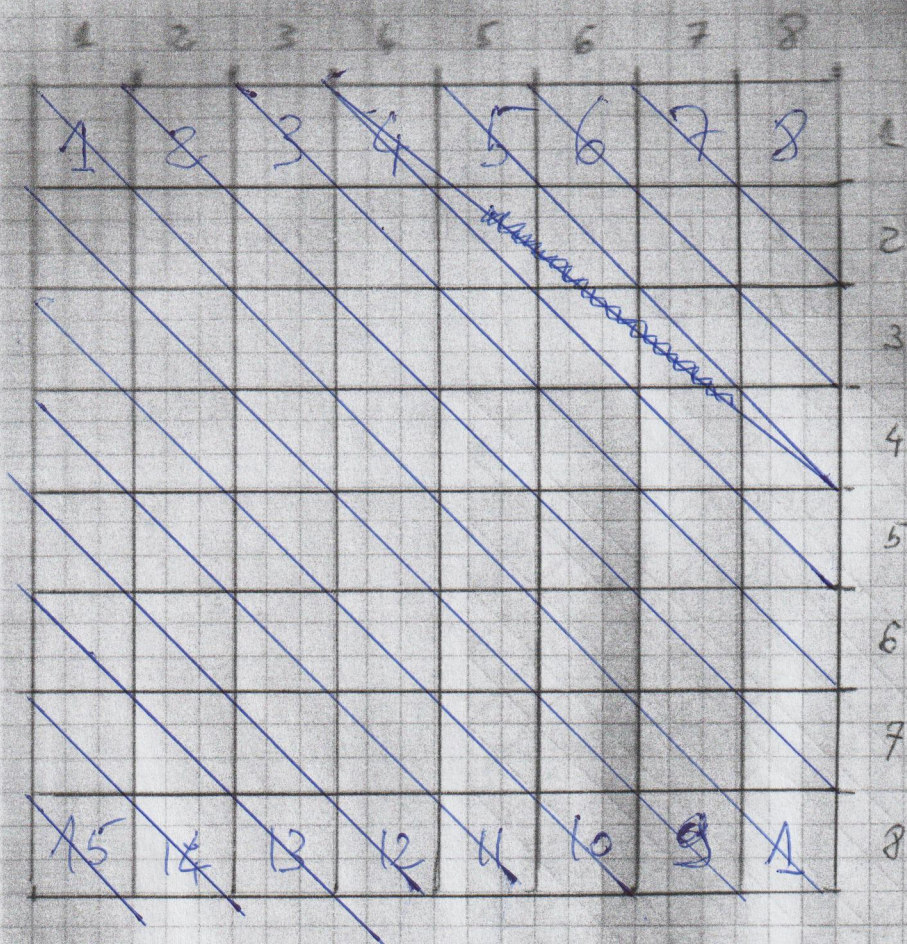


SOL (x, y, 1)



SOL (X, Y, Z)